

33rd Annual Student Career Days
March 26 – 29, 2009
Cal Poly Pomona

LEADERSHIP SKILLS

****Note: This event list has been updated for the 2009 event****

Description: This event will randomly match four individual students from different schools to create a four-person team (maximum of one individual per school) who will role play as a general manager, sales manager, production manager, and office manager of a landscape company at a weekly managers' meeting. There are five possible issues that the teams will have to present. The specific issue the team will role play will be identified at the briefing and team members will meet to set a time to prepare together. Attendance at the briefing is critical to the success of this event.

Time: Total of 15 minutes for each team's complete presentation; time-slots will be assigned during the event briefing on Friday using a lottery system; teams are required to arrive at the prep room 15 minutes prior to their start time.

Limits: The sponsor reserves the right to limit the number of teams that will compete due to time constraints. Schools will be entered into the lottery based on the date their registrations were received and paid for. (Registrations that are received late or have not been paid will be placed on a waiting list.)

JUDGING CRITERIA

Points: 100 possible points per individual; individual scores are combined toward the team score for a total of 200 possible points.

Points will be assigned based on the following criteria:

1. Role playing scenario (50%)
 - a. Ability to role play and participate in the exercise
 - b. Ability to assess the situation and act accordingly
 - c. Ability to communicate effectively in the situation
 - d. Ability to bring closure to the situation with an action plan
 - e. Ability to have a presence as a leader
2. Group discussion (30%) – Ability to converse with others on the role playing scenario, how it would impact the company and how the leader could better train to be prepared
3. Self evaluation (20%) – The explanation of how the student feels about their performance

Time will only be used as a tiebreaker.

Students are required to bring the following materials to the event: Four judging score sheets filled out with student information distributed at the briefing. Props may be used.

Sponsor is required to supply the following materials for the event:

- 40 copies of company information and the role each team member plays in the company
- Stopwatches
- Sufficient number of judges and event monitors
- Any other items deemed necessary for this event